

Everyone Belongs Early Years Colouring

Name / chosen name: _____

Colour together. Add a kind word or picture.

EVERYONE BELONGS



Early Years Kind and Unkind Sorting

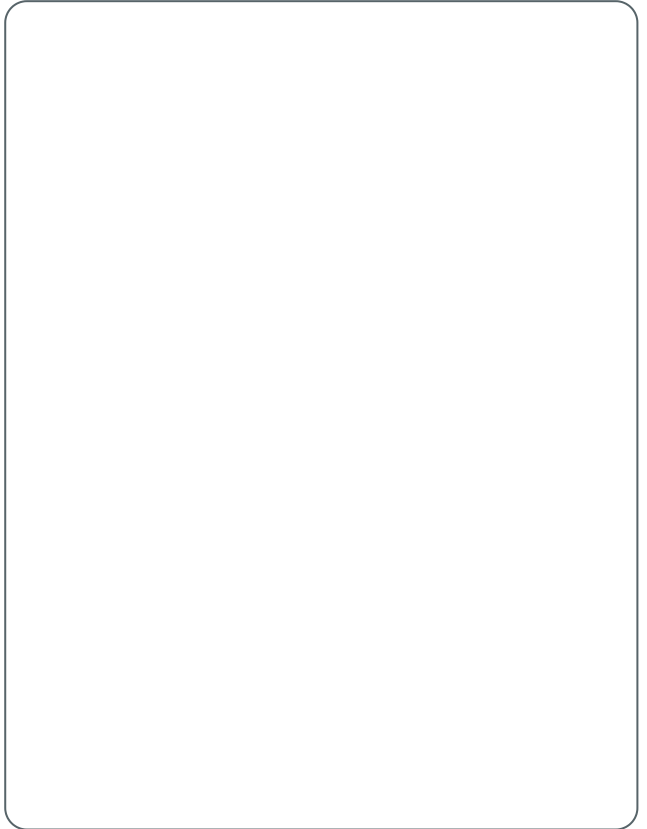
Name / chosen name: _____

Cut the six cards on page 2, or point to them. Sort welcoming actions and actions that can hurt.

KIND / WELCOMING



UNKIND / HURTFUL



Draw a kinder choice



Early Years Kind and Unkind Sorting

Name / chosen name: _____

Talk about fictional actions. Nobody needs to act out hurtful words.



1. Invite someone



2. Take turns



3. Listen with care



4. Say “You cannot join”



5. Keep every turn



6. Interrupt every time

Friendship Matching

Name / chosen name: _____

Cut the cards. Find identical picture pairs. For memory play, turn cards face down and reveal two at a time.



welcome



welcome



sharing



sharing



listening



listening



helping



helping

Friendship Matching

Name / chosen name: _____

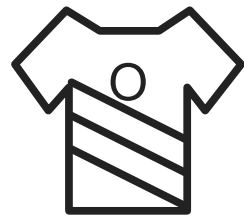
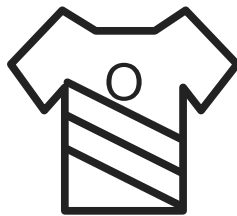
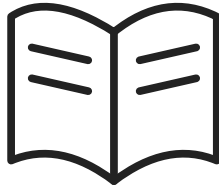
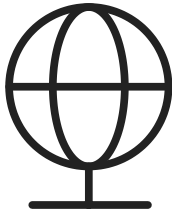
Cut the cards. Find identical picture pairs. For memory play, turn cards face down and reveal two at a time.

 reading	 reading
 playing	 playing

Find the Orange Objects

Name / chosen name: _____

Find five orange objects. Circle them. In black and white, orange shirts show stripes and the letter O.



Orange objects found: _____

Only the five shirts are orange. Other objects use teal or white. Use the pattern if colour is hard to see.

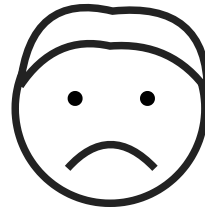
Different Faces, Same Feelings

Name / chosen name: _____

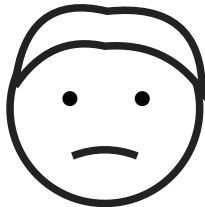
People can have similar feelings and look different. Match a word to an expression. A picture gives a clue; ask someone how they feel rather than guessing.



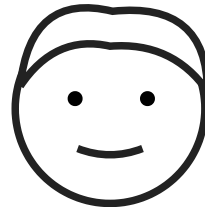
1. I think: _____



2. I think: _____



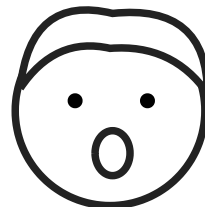
3. I think: _____



4. I think: _____



5. I think: _____



6. I think: _____

happy · sad · worried · calm · excited · surprised

Feelings vary. More than one word can fit an expression.

My Favourite Things

Name / chosen name: _____

Draw four things you enjoy, or invent a character's favourites.

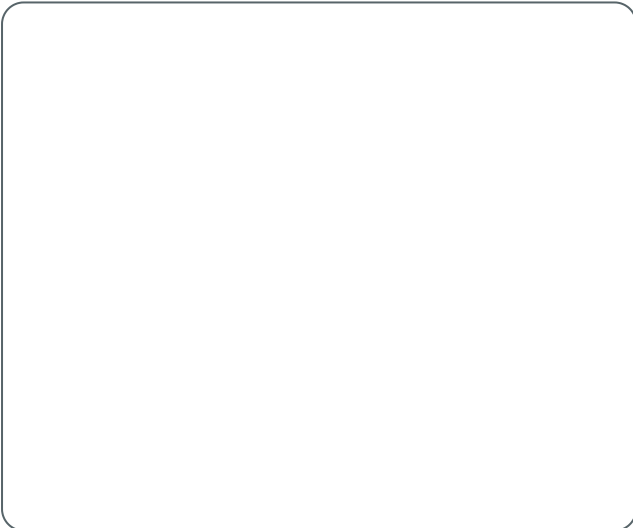
An activity



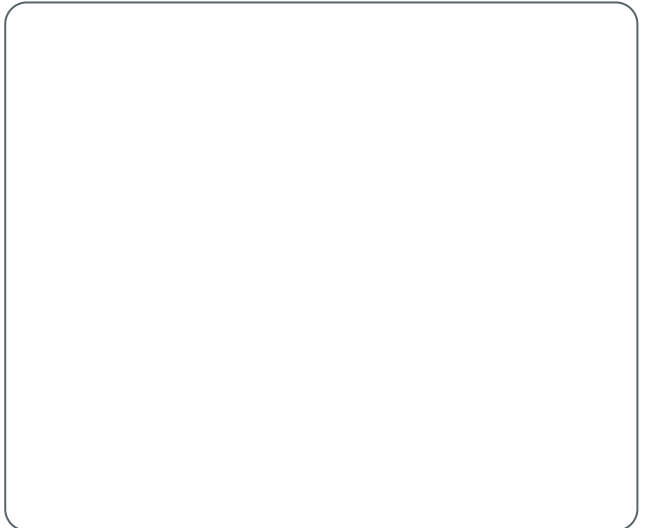
A book or story



A game



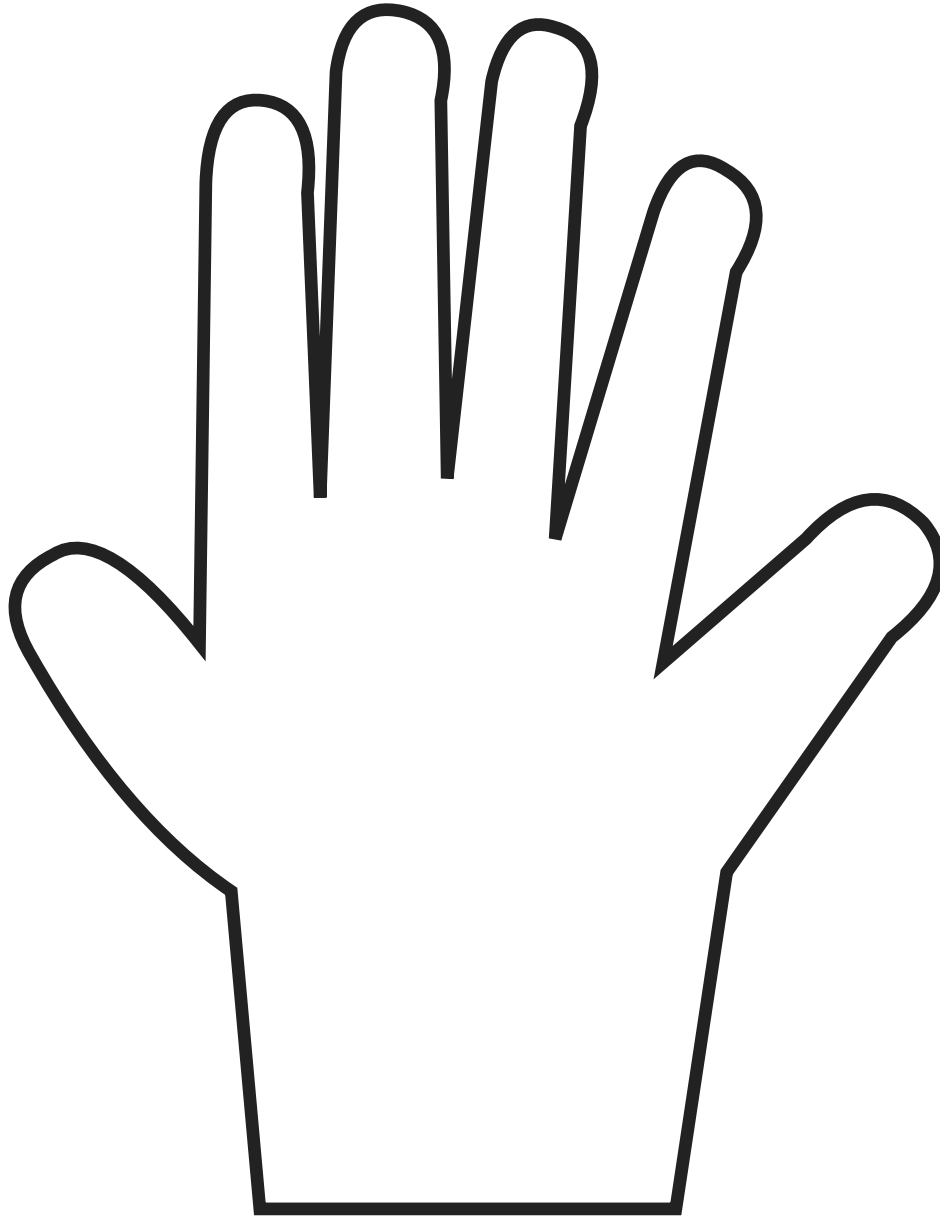
Something to make



Helping Hands

Name / chosen name: _____

Trace your hand, or use this outline. Draw one way to help someone feel welcome.



I can help by...
