

# Doughnut Day Colouring Together

Name / chosen name: \_\_\_\_\_

Choose your own colours or patterns. Colouring, pointing or talking about the scene are all welcome.



# Doughnut Day Colouring Creative Scene

Name / chosen name: \_\_\_\_\_

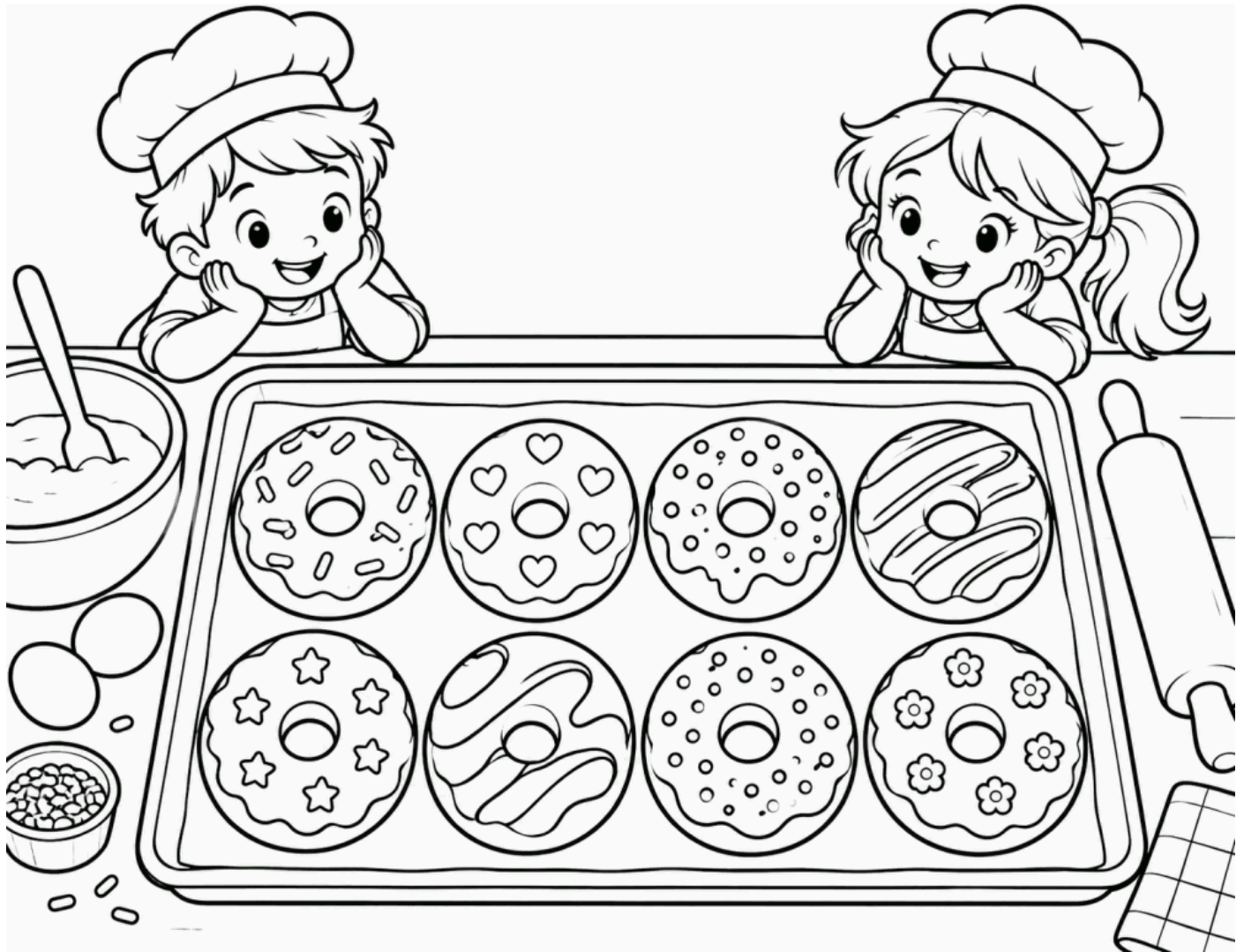
Choose your own colours or patterns. Colouring, pointing or talking about the scene are all welcome.



# Doughnut Day Colouring Discovery Scene

Name / chosen name: \_\_\_\_\_

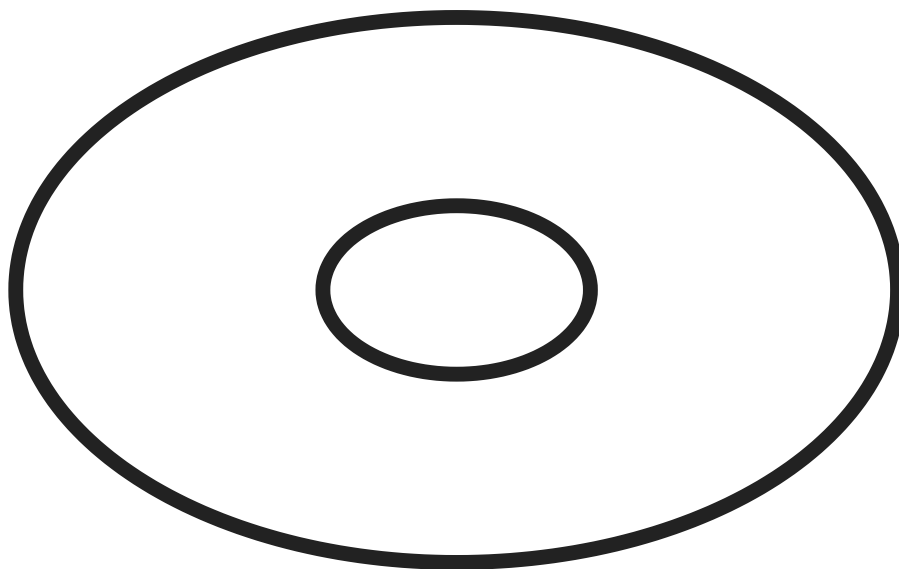
Choose your own colours or patterns. Colouring, pointing or talking about the scene are all welcome.



# Design Your Own Doughnut

Name / chosen name: \_\_\_\_\_

Invent a pretend doughnut. Choose icing, add drawn toppings and give your design a name. No food is needed.



**1. My doughnut is called**

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**2. My icing and toppings**

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**3. One surprising design detail**

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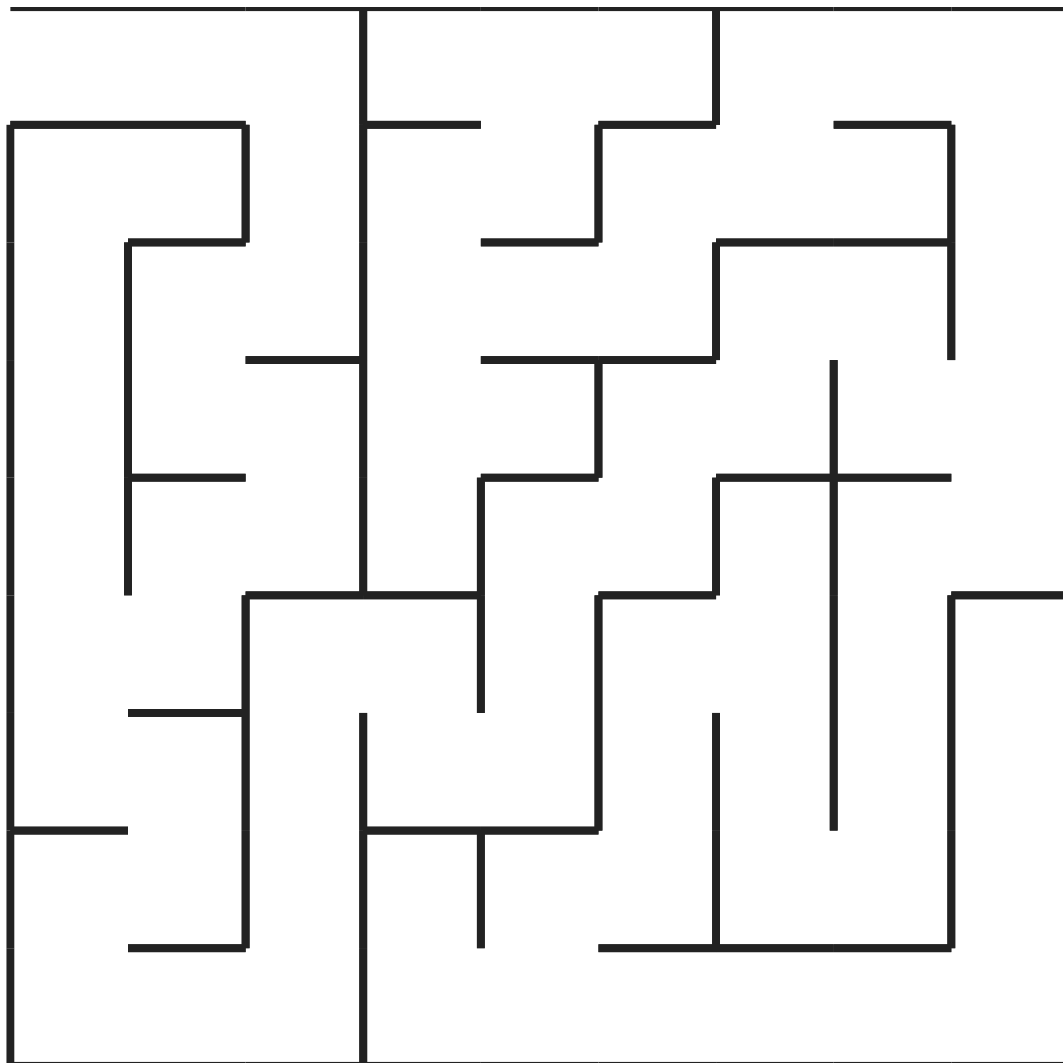
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# Doughnut Day Maze

Name / chosen name: \_\_\_\_\_

Help the imaginary baker reach the tray. Begin at the left entry and finish at the bottom-right exit.  
Trace with a pencil, point or give a partner directions.

**START** →



**FINISH** →

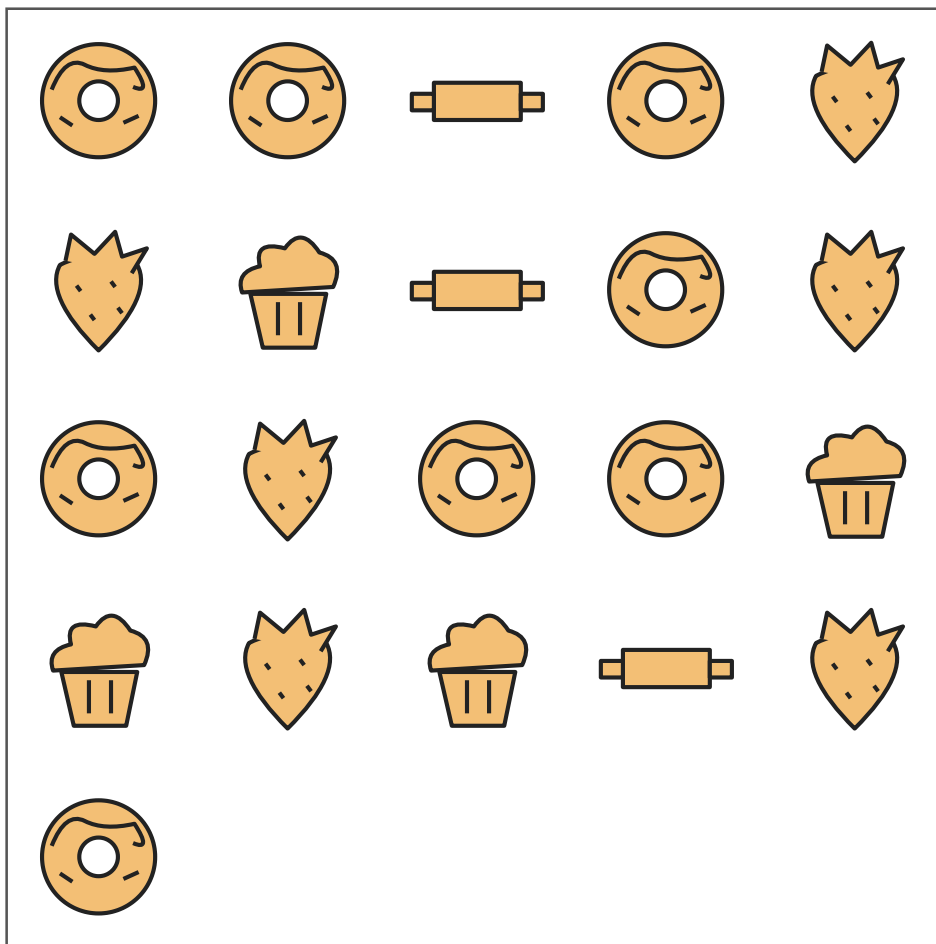
**1. A strategy I used**

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# Doughnut Day I Spy

Name / chosen name: \_\_\_\_\_

Count only complete icons inside the activity box. Each icon counts once. The pictures are an exact puzzle scene; do not count decorations elsewhere.



doughnuts: \_\_\_\_\_

cupcakes: \_\_\_\_\_

rolling pins: \_\_\_\_\_

strawberries: \_\_\_\_\_

## 1. My checking strategy

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# Doughnut Day Word Search

Name / chosen name: \_\_\_\_\_

Find the words in the bank. Words can run forwards, backwards, up, down or diagonally.

|   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| X | Q | B | V | C | J | F | H | O | Y | V | P | U | O |
| I | X | F | R | X | D | G | D | X | V | O | I | H | X |
| W | F | N | D | C | O | T | N | G | J | U | B | K | X |
| D | B | C | W | L | S | I | Z | I | E | G | P | Q | M |
| Y | A | M | I | J | G | U | M | D | C | N | O | Y | O |
| F | K | Y | V | L | K | X | D | R | U | I | H | A | H |
| U | E | L | M | E | N | U | B | Q | B | P | S | R | V |
| C | R | T | U | N | H | G | U | O | D | P | H | T | K |
| R | T | U | F | K | J | M | S | I | P | O | V | D | F |
| G | Z | R | A | E | R | Q | H | Z | D | T | C | R | H |
| J | K | F | H | O | O | S | P | R | I | N | K | L | E |
| G | I | K | C | W | U | X | U | K | U | H | A | M | X |
| O | L | M | W | C | N | Z | A | L | Z | H | C | I | D |
| O | Y | I | N | V | D | E | K | F | R | A | X | X | G |

DOUGHNUT · ICING · SPRINKLE · TRAY · BAKER · SHOP · MIX · ROUND · TOPPING · MENU

1. Choose one word and explain or draw it

# Doughnut Shop Role Play

Name / chosen name: \_\_\_\_\_

## OUR PRETEND PAPER SHOP

Take turns as customer and shopkeeper. Use drawn food and pretend notes. Read an order card, record the order, add the prices and check any change. Real food and money are not used.

### Our pretend menu

| Item                            | Price |
|---------------------------------|-------|
| Plain paper doughnut            | \$1   |
| Patterned paper doughnut        | \$2   |
| Invented special paper doughnut | \$3   |

|                                                           |                                                           |
|-----------------------------------------------------------|-----------------------------------------------------------|
| Customer A: order one \$1 item and one \$2 item. Pay \$3. | Customer B: order one \$3 item and one \$1 item. Pay \$5. |
|-----------------------------------------------------------|-----------------------------------------------------------|

| Order / quantity | Total | Paid | Change |
|------------------|-------|------|--------|
|                  |       |      |        |
|                  |       |      |        |

|                                                         |                                                         |                                                         |                                                         |
|---------------------------------------------------------|---------------------------------------------------------|---------------------------------------------------------|---------------------------------------------------------|
| <b>PLAY MONEY</b><br><b>\$1</b><br>AUD · not real money | <b>PLAY MONEY</b><br><b>\$2</b><br>AUD · not real money | <b>PLAY MONEY</b><br><b>\$3</b><br>AUD · not real money | <b>PLAY MONEY</b><br><b>\$5</b><br>AUD · not real money |
|---------------------------------------------------------|---------------------------------------------------------|---------------------------------------------------------|---------------------------------------------------------|

Use tokens or written totals instead of cutting. Reuse the notes between turns; prices are in dollars for this pretend shop.

# Doughnut Shop Role Play

Name / chosen name: \_\_\_\_\_

With an adult-approved route, find examples of these ideas in the room or in pictures. Move calmly with a partner, or use a seated picture hunt. Do not leave the activity area. A missing item is a valid finding.

| Find or imagine                   | Draw / describe |
|-----------------------------------|-----------------|
| Something useful for doughnut day |                 |
| A way two people could take turns |                 |
| A tool for creating               |                 |
| A quiet activity choice           |                 |
| A helpful action                  |                 |
| A group idea                      |                 |

## 1. One discovery to share

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# Invent a Doughnut Flavour

Name / chosen name: \_\_\_\_\_

Draw, write, speak or use a fictional example. You may choose fewer prompts or pass.

## 1. My invented flavour name

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## 2. My pretend topping pattern

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## 3. Who might enjoy this imaginary design

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## 4. A silly shop name

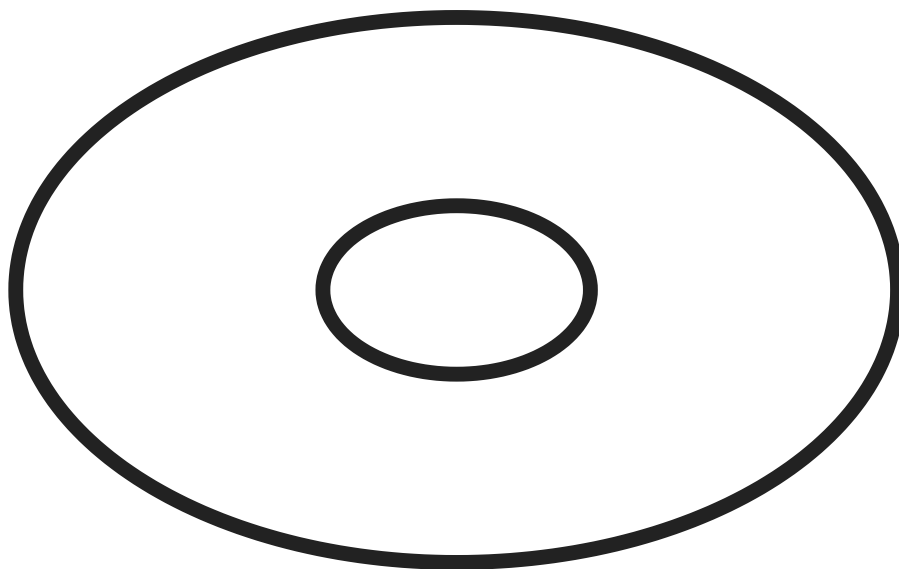
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# Build a Doughnut Paper Craft

Name / chosen name: \_\_\_\_\_

Create a pretend doughnut using the paper pieces. Colour the base, icing and toppings. An adult can support cutting; glue the pieces or draw your own. No real food is needed.



## Paper icing and toppings



### 1. My paper doughnut name

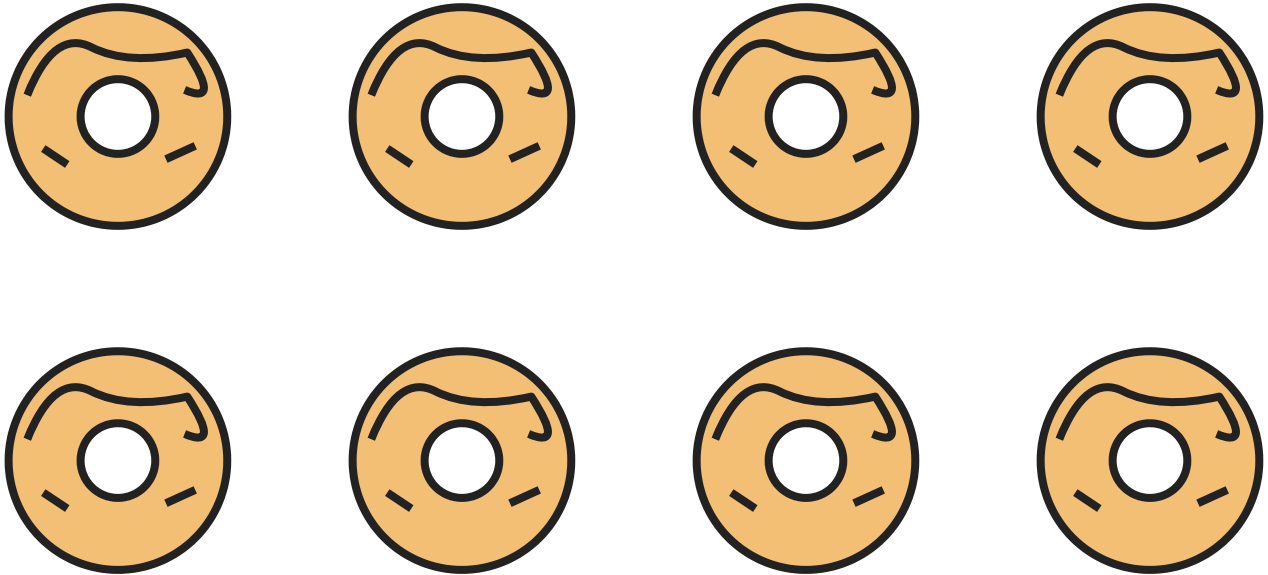
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# Doughnut Maths Three Levels

Name / chosen name: \_\_\_\_\_

Choose a level. Use the pictured paper doughnuts, counters, pointing or written working. No food is needed.

## Level 1: count and compare



1. How many doughnuts are pictured?

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2. If two are set aside, how many remain?

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3. Which is greater: eight or six?

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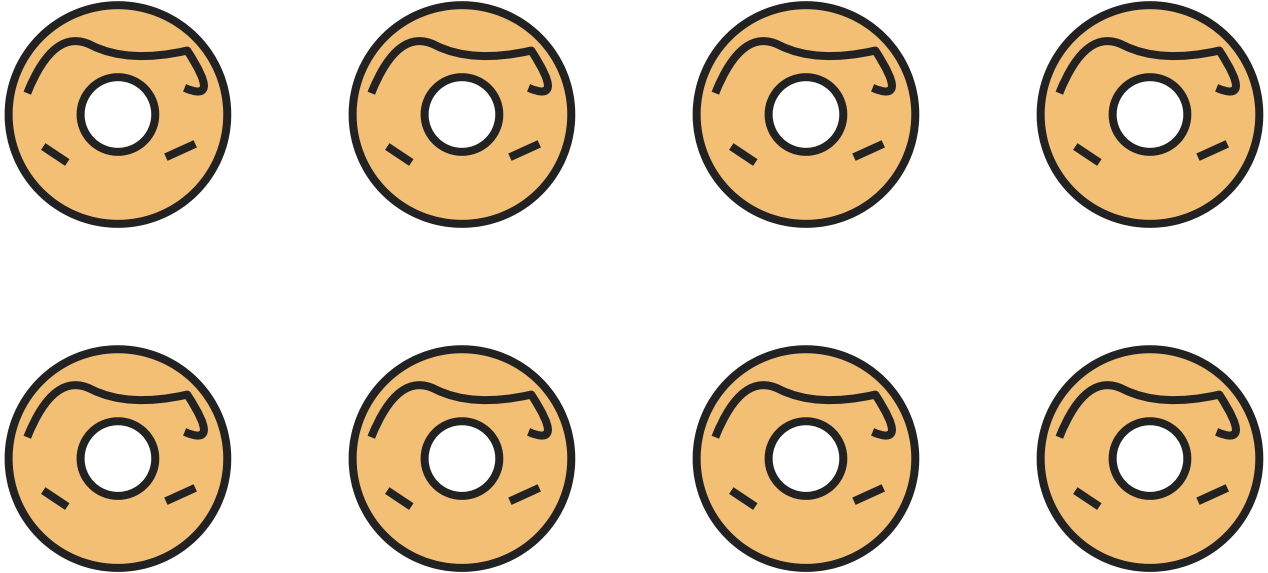
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# Doughnut Maths Three Levels

Name / chosen name: \_\_\_\_\_

Choose a level. Use the pictured paper doughnuts, counters, pointing or written working. No food is needed.

## Level 2: add and subtract



1. Eight doughnuts plus four more is...

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2. Twelve doughnuts minus five is...

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3. Eight doughnuts shared equally between two is...

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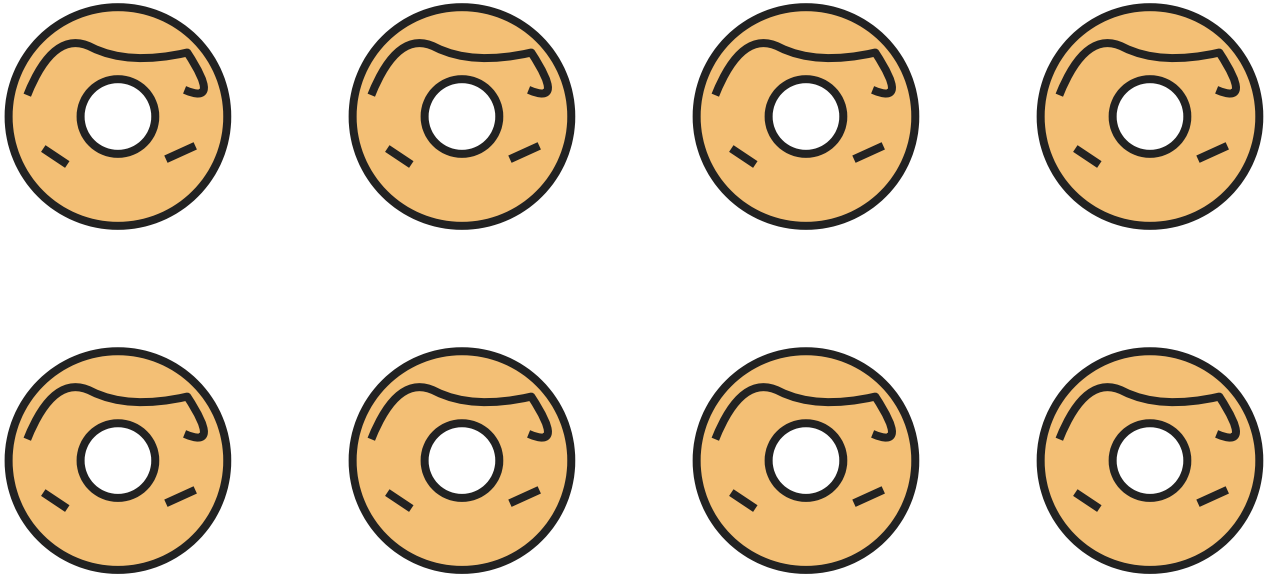
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# Doughnut Maths Three Levels

Name / chosen name: \_\_\_\_\_

Choose a level. Use the pictured paper doughnuts, counters, pointing or written working. No food is needed.

## Level 3: arrays and fractions



1. Three rows of four paper doughnuts is...

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2. One quarter of eight doughnuts is...

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3. What fraction is four out of eight?

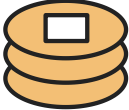
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# Doughnut Picture Bingo

Name / chosen name: \_\_\_\_\_

Card 1 · Choose a caller. Call one item from the reference below. Cover or mark matching spaces; three in a row wins. Passing or fictional examples are welcome.

|                                                                                                   |                                                                                                   |                                                                                                 |
|---------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------|
| <br>strawberries | <br>books        | <br>hearts   |
| <br>cupcakes     | <br>bowls        | <br>pancakes |
| <br>doughnuts   | <br>rolling pins | <br>plates  |

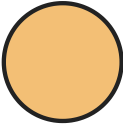
**Calling reference:** doughnuts · cupcakes · rolling pins · strawberries · potted plants · books · stars · hearts · bottles · bowls · plates · pancakes · bananas · circles · flowers · pencils

Use tokens, pencil marks, pointing or a partner. No private information or completed personal acts are required to win.

# Doughnut Picture Bingo

Name / chosen name: \_\_\_\_\_

Card 2 · Choose a caller. Call one item from the reference below. Cover or mark matching spaces; three in a row wins. Passing or fictional examples are welcome.

|                                                                                                |                                                                                                   |                                                                                                     |
|------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------|
| <br>bowls     | <br>cupcakes     | <br>strawberries |
| <br>doughnuts | <br>rolling pins | <br>circles      |
| <br>bananas   | <br>plates      | <br>hearts       |

**Calling reference:** doughnuts · cupcakes · rolling pins · strawberries · potted plants · books · stars · hearts · bottles · bowls · plates · pancakes · bananas · circles · flowers · pencils

Use tokens, pencil marks, pointing or a partner. No private information or completed personal acts are required to win.

# Doughnut Picture Bingo

Name / chosen name: \_\_\_\_\_

Card 3 · Choose a caller. Call one item from the reference below. Cover or mark matching spaces; three in a row wins. Passing or fictional examples are welcome.

|                                                                                                   |                                                                                                     |                                                                                                 |
|---------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------|
| <br>cupcakes     | <br>books          | <br>stars    |
| <br>strawberries | <br>plates         | <br>hearts   |
| <br>bananas      | <br>potted plants | <br>bottles |

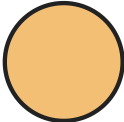
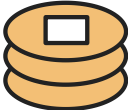
**Calling reference:** doughnuts · cupcakes · rolling pins · strawberries · potted plants · books · stars · hearts · bottles · bowls · plates · pancakes · bananas · circles · flowers · pencils

Use tokens, pencil marks, pointing or a partner. No private information or completed personal acts are required to win.

# Doughnut Picture Bingo

Name / chosen name: \_\_\_\_\_

Card 4 · Choose a caller. Call one item from the reference below. Cover or mark matching spaces; three in a row wins. Passing or fictional examples are welcome.

|                                                                                             |                                                                                                   |                                                                                                 |
|---------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------|
| <br>books  | <br>bananas      | <br>circles  |
| <br>plates | <br>strawberries | <br>pancakes |
| <br>stars | <br>bowls       | <br>bottles |

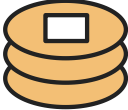
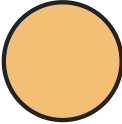
**Calling reference:** doughnuts · cupcakes · rolling pins · strawberries · potted plants · books · stars · hearts · bottles · bowls · plates · pancakes · bananas · circles · flowers · pencils

Use tokens, pencil marks, pointing or a partner. No private information or completed personal acts are required to win.

# Doughnut Picture Bingo

Name / chosen name: \_\_\_\_\_

Card 5 · Choose a caller. Call one item from the reference below. Cover or mark matching spaces; three in a row wins. Passing or fictional examples are welcome.

|                                                                                                     |                                                                                               |                                                                                                     |
|-----------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------|
| <br>rolling pins   | <br>bowls    | <br>strawberries |
| <br>cupcakes       | <br>pancakes | <br>stars        |
| <br>potted plants | <br>plates  | <br>circles     |

**Calling reference:** doughnuts · cupcakes · rolling pins · strawberries · potted plants · books · stars · hearts · bottles · bowls · plates · pancakes · bananas · circles · flowers · pencils

Use tokens, pencil marks, pointing or a partner. No private information or completed personal acts are required to win.

# Doughnut Picture Bingo

Name / chosen name: \_\_\_\_\_

Card 6 · Choose a caller. Call one item from the reference below. Cover or mark matching spaces; three in a row wins. Passing or fictional examples are welcome.

|                                                                                                |                                                                                                   |                                                                                                      |
|------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------|
| <br>plates    | <br>stars        | <br>bowls         |
| <br>doughnuts | <br>strawberries | <br>potted plants |
| <br>bottles  | <br>rolling pins | <br>cupcakes     |

**Calling reference:** doughnuts · cupcakes · rolling pins · strawberries · potted plants · books · stars · hearts · bottles · bowls · plates · pancakes · bananas · circles · flowers · pencils

Use tokens, pencil marks, pointing or a partner. No private information or completed personal acts are required to win.

# Doughnut Conversation Cards

Name / chosen name: \_\_\_\_\_

Choose a card and talk, draw or write. In a group, pass a card around or take turns with a partner. Take turns listening. Passing and imaginary examples are welcome.

Invent a silly pretend topping.

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Describe a repeating icing pattern.

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Design a shop for imaginary creatures.

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How could a pretend shop welcome everyone?

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What shape could a paper doughnut be?

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How could two people share a paper design?

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# Doughnut Shop Paper Stand STEM

Name / chosen name: \_\_\_\_\_

Build a paper shop stand that holds six flat paper doughnuts for ten seconds. Use two sheets of scrap paper or card, tape and the six cut-outs on the next sheet. No food is needed. An adult can support cutting.

## 1. My stand sketch and plan

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## 2. One folded support I will try

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## 3. What happened with six paper cut-outs?

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## 4. One change and a second test

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## 5. How our team shared the work

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Test on a low, clear table. Choose a seated planner, recorder, builder or observer role.

# Doughnut Shop Paper Stand STEM

Name / chosen name: \_\_\_\_\_

Six pretend doughnut counters. Decorate and cut with adult support. Place the flat paper counters on the stand; do not add food or heavy objects.

