

# Comic Book Day Colouring Together

Name / chosen name: \_\_\_\_\_

Choose your own colours or patterns. Colouring, pointing or talking about the scene are all welcome.

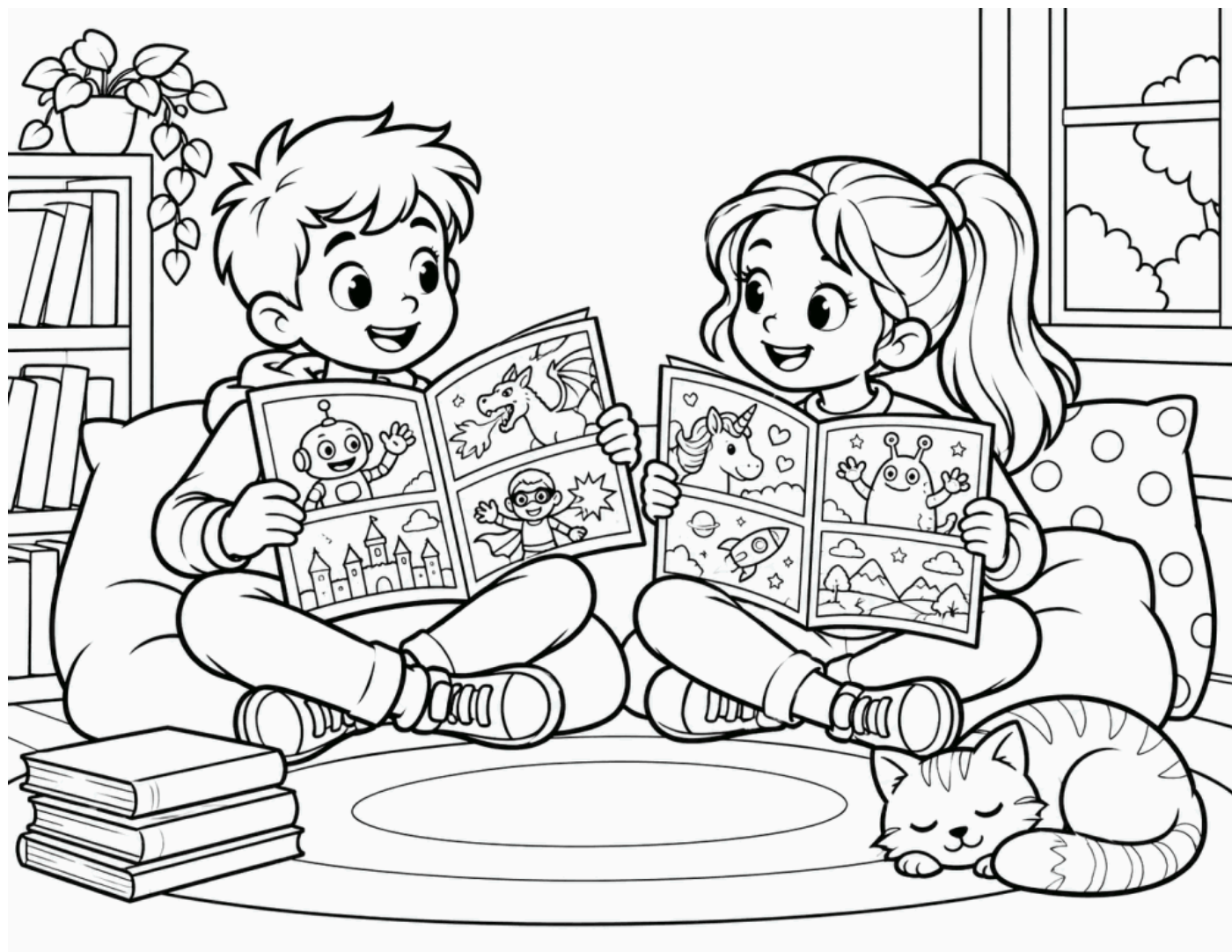


AGES 6-10

# Comic Book Day Colouring Creative Scene

Name / chosen name: \_\_\_\_\_

Choose your own colours or patterns. Colouring, pointing or talking about the scene are all welcome.



AGES 6-10

# Comic Book Day Colouring Discovery Scene

Name / chosen name: \_\_\_\_\_

Choose your own colours or patterns. Colouring, pointing or talking about the scene are all welcome.



# Create an Original Comic Hero

Name / chosen name: \_\_\_\_\_

Create an original character. Avoid copying a published hero, costume, logo or catchphrase.

## 1. Original character name

## 2. What they want to achieve

## 3. A problem and one creative solution

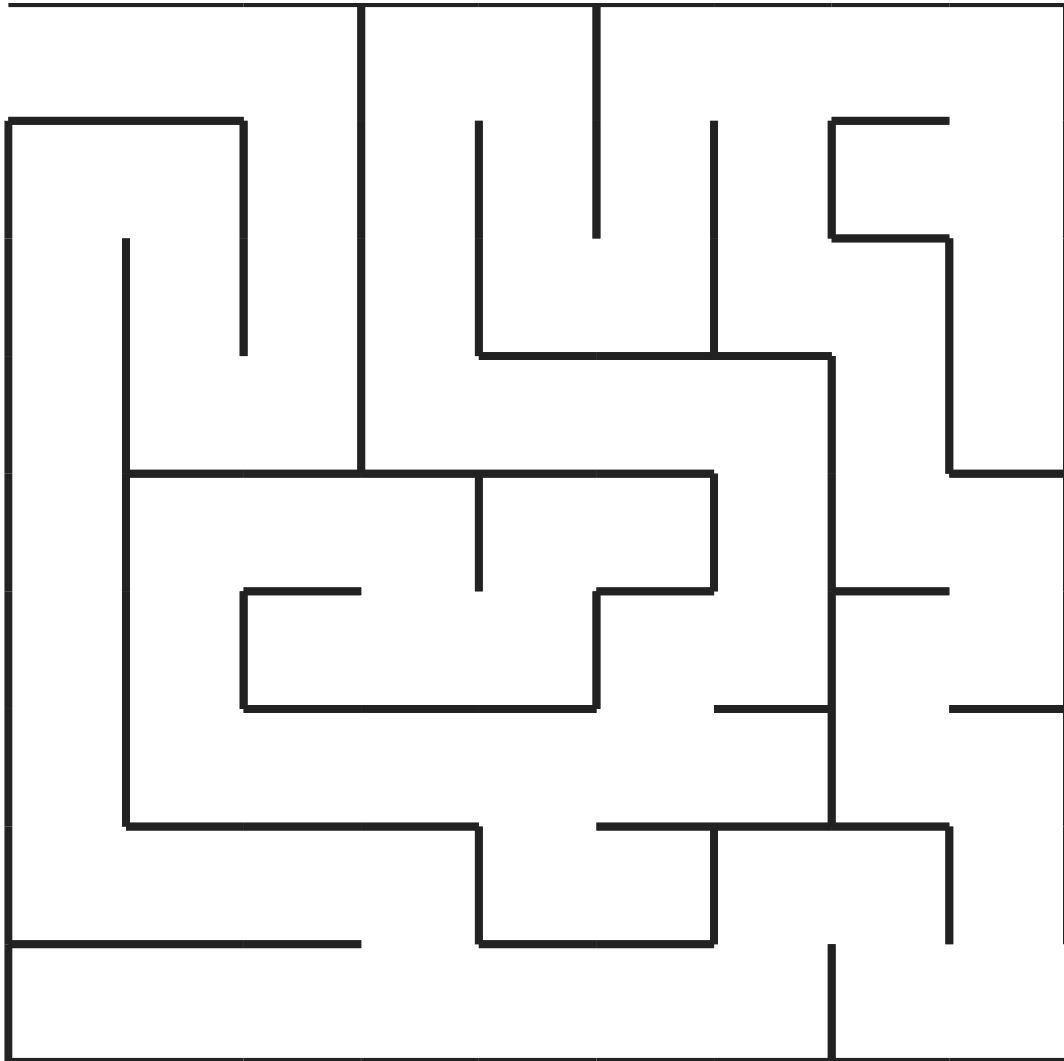
## AGES 6-12

# Comic Book Day Maze

Name / chosen name: \_\_\_\_\_

Find a route through the comic book day puzzle. Begin at the left entry and finish at the bottom-right exit. Trace with a pencil, point or give a partner directions.

**START** →



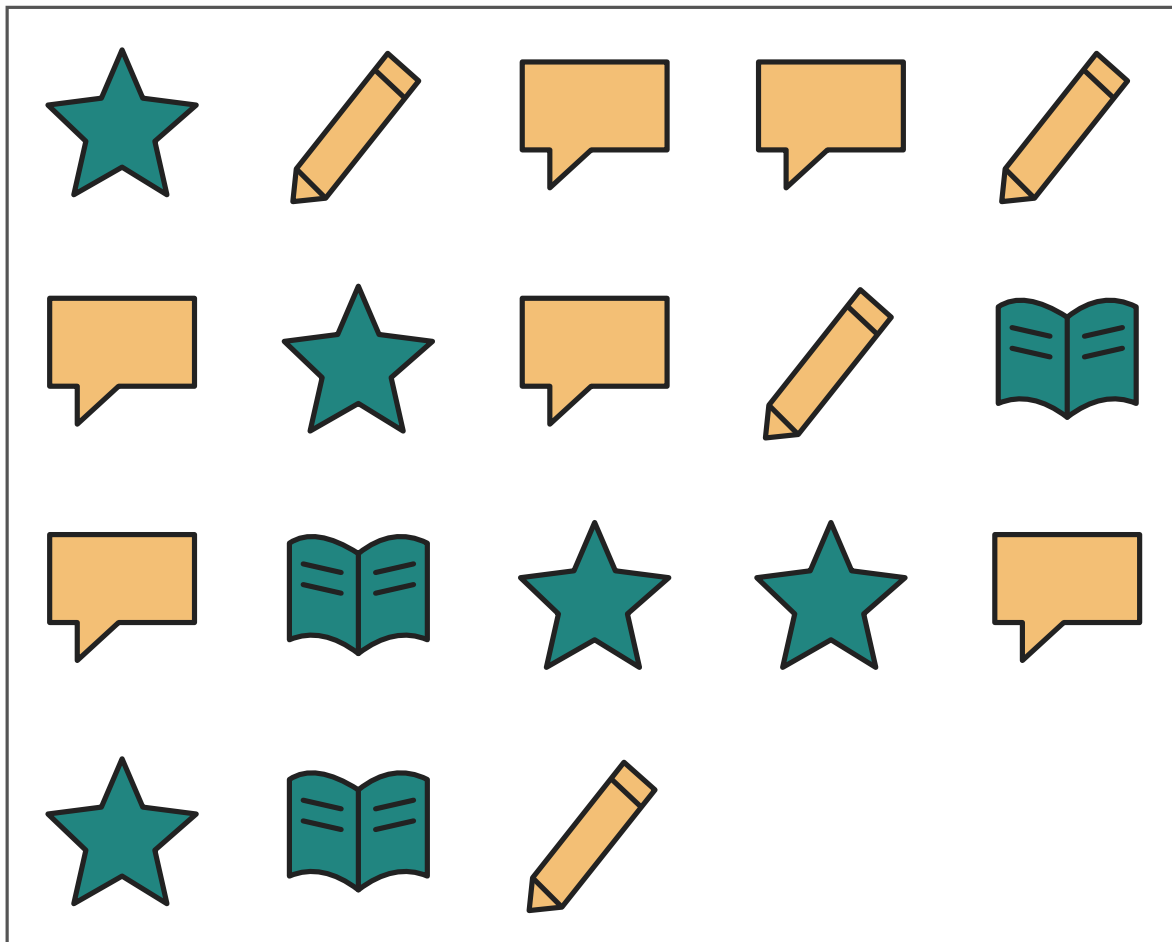
FINISH →

## 1. A strategy I used

# Comic Book Day I Spy

Name / chosen name: \_\_\_\_\_

Count only complete icons inside the activity box. Each icon counts once. The pictures are an exact puzzle scene; do not count decorations elsewhere.



speech bubbles: \_\_\_\_\_

pencils: \_\_\_\_\_

books: \_\_\_\_\_

stars: \_\_\_\_\_

## 1. My checking strategy

# Comic Book Day Word Search

Name / chosen name: \_\_\_\_\_

Find the words in the bank. Words can run forwards, backwards, up, down or diagonally.

|   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| T | V | H | K | E | M | T | M | V | W | A | R | D | L |
| P | V | F | W | H | H | N | I | B | R | M | O | O | Q |
| H | B | A | V | E | S | T | O | R | Y | B | E | G | H |
| K | Y | A | X | A | R | I | Z | W | I | V | T | V | N |
| Q | H | C | E | A | Y | F | V | Z | P | R | A | D | Q |
| R | L | T | T | E | O | P | H | W | V | E | E | Z | T |
| J | P | I | R | D | C | Y | A | N | A | A | R | C | X |
| Y | G | O | T | I | A | I | G | N | C | D | C | U | X |
| U | U | N | F | O | Z | R | M | Z | E | S | Y | S | Z |
| Y | O | F | X | U | K | Y | G | O | E | L | Z | G | W |
| H | E | R | O | Y | Y | V | H | L | C | V | D | H | Y |
| F | Z | F | N | C | J | V | H | C | S | I | L | D | L |
| D | F | S | X | B | U | B | B | L | E | K | W | H | M |
| R | J | D | M | U | I | I | Z | Z | Z | Y | M | F | E |

COMIC · PANEL · STORY · BUBBLE · DRAW · HERO · IDEA · ACTION · READ · CREATE

1. Choose one word and explain or draw it

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# Comic Partner Story Game

Name / chosen name: \_\_\_\_\_

Take turns inventing a panel. Agree on an original character and setting; no copied characters or dialogue. Spoken storytelling or a partner scribe is welcome.

## Panel 1: introduce

## Panel 2: a problem

## Panel 3: an action

## Panel 4: a result

### 1. Our original character

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### 2. How we shared the story decisions

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With an adult-approved route, find examples of these ideas in the room or in pictures. Move calmly with a partner, or use a seated picture hunt. Do not leave the activity area. A missing item is a valid finding.

| Find or imagine                     | Draw / describe |
|-------------------------------------|-----------------|
| Something useful for comic book day |                 |
| A way two people could take turns   |                 |
| A tool for creating                 |                 |
| A quiet activity choice             |                 |
| A helpful action                    |                 |
| A group idea                        |                 |

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# Six-Panel Comic Challenge

Name / chosen name: \_\_\_\_\_

Create a six-panel comic with original characters. Use pictures, empty speech bubbles or short original dialogue.

Panel 1

Panel 2

Panel 3

Panel 4

Panel 5

Panel 6